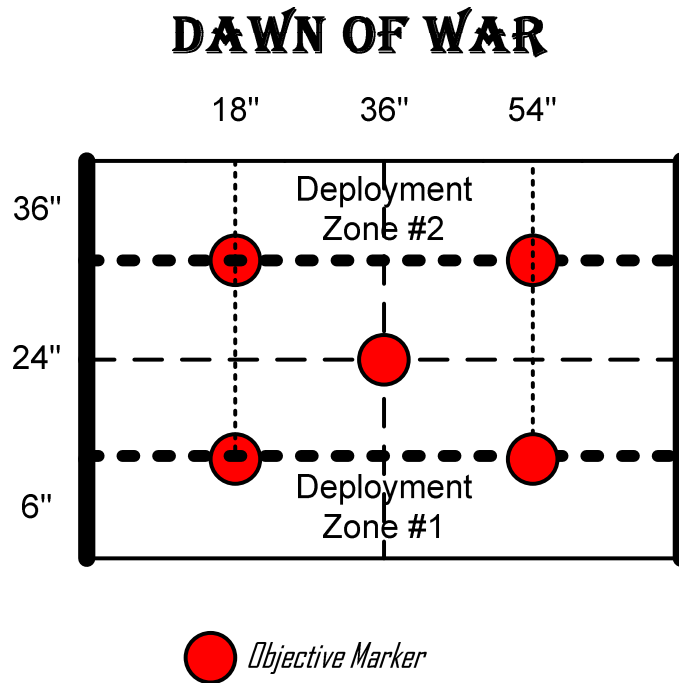


BEAKYCON2 SAMPLE MISSION #2

Midnight at the Oasis *(follow the Mission Rules and Scoring System)*

Primary Win Condition

There are five objective markers (each worth three battle points). Place them as shown in the diagram below.



Scores

	<u>YOU</u>	<u>OPPONENT</u>
— Primary Win Condition - Y/N _____	_____	_____
— Secondary Win Condition (if appropriate) - Y/N _____	_____	_____
— Tertiary Win Condition (if appropriate) - Y/N _____	_____	_____
— Battle Points		
• 3 per objective marker _____	_____	_____
• 1 per enemy unit destroyed (killpoints) _____	_____	_____
• 1 per bonus (1st Blood, Slay the Warlord, Line Breaker) _____	_____	_____

Your Name: _____ Your Opponent's Name: _____
Round: _____ Table #: _____