

Chapter Master Gabriel Angelos.....220 points

	WS	BS	S	T	I	W	A	Ld	Sv
Gabriel Angelos	6	5	4	4	5	4	4	10	2+

Unit Composition:

1 (Unique)

Wargear:

Artificer Armor

Godsplitter

Plasma Pistol

Frag and Krak Grenades

Adamantine Mantle

Special Rules:

And They Shall Know No Fear

Independent Character

My Faith is My Shield

Eternal Warrior

Chapter Tactics*

Unit Type:

Infantry (Independent Character)

Chapter Tactics:

If you include Gabriel Angelos, then all Friendly units from Codex: Space Marines exchange the Combat Tactics special rule with Counter-Attack universal special rule.

My Faith is my Shield:

This ability applies only to Imperial allies. Gabriel stands as a shining beacon of the Emperor's faith and fury among his brothers in arms, inspiring them to fight on with greater vigor. Every unit within 6 inches of Gabriel gains the Stubborn special rule. Conversely, all Chaos-aligned units within 6" of him, enemy or ally, suffers from a -1 Ld deduction, to a minimum of 6.

Adamantine Mantle:

This is a cape made of adamantium fibers strung into a tight weave, which is adept at deflecting damage. This mantle confers to Gabriel a 4+ invulnerable save

Options:

May replace Plasma Pistol with:
Master-Crafted Bolt Pistol.....Free

Inferno Pistol.....+10 pts

God Splitter is a Master-Crafted Thunder Hammer with the following profile:

Weapon	Range	S	AP	Type
God-Splitter	-	x2	2	Melee, Concussive, Specialist Weapon, Unwieldy, My Foe Shall Fall!*, Daemonbane

My Foe Shall Fall!:

Gabriel may instead of his regular close combat attacks perform the following attack:
Gabriel swings his Daemonhammer with all his might at a single enemy, causing massive damage to his target but may only attack once. Roll a D3 when assaulting, if the result is a 1(1-2): his attack automatically misses. If the result is a 2(3-4), he attacks at normal strength and has the Rending special rule. If the result is 3(5-6), then he attacks at Str 10 and has the Armourbane and **Crushing Blow** special rules

Crushing Blow:

Target cannot use armor saves for the duration of the Assault (including against this attack).

