

Modeling Ogre Butcher

Tools



FOR MODELING THE OGRE BUTCHER I USED A LOT OF GREEN STUFF! SOME SPARE PARTS FOR PVIOUS OGRES, HOMEMADE SCULPTURING TOOLS MADE FORM SPARE ALU, IRON AND OF COURSE A NEEDLE. IN ADDITION I USED SUPER GLUE AND WIRE FOR HAVING SOMETHING TO BUILD ON AND MAKING THE FIGURES POSITIONS.

Modeling



START OUT BY MODELING SHOES OR FEET. HAVE PATIENTS WITH DETAILS THEY CAN BE ADDED LATER ON. DETAILS SHOULD BE MAD ON ALREADY HARDENED GREEN STUFF.

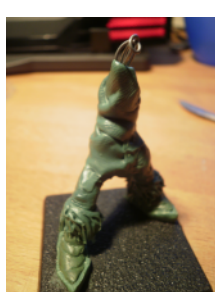
MAKE THE FIGURES LEG POSITION AND BODY POSITION WITH THE WIRE. THEN GLUE IT TO THE SHOES OR THE FEETS.



CUNTINUE ON



BUILDING UP



COVERING WIRE.



START MAKINHG MUSELS



AND LARGER DETAILS



USE YOUR FINGER AND SOM WATHER TO MAKE LARGER MUSELS AND SURFESSES.



- ADD ARMS AND CONNECT THEM TO THE REST OF THE BODY WITH GREENSTUFF.



START ADDING DETAILS



- AS THE LAST THING WHEN ADDING HEAD -



- AND CLOTHING



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