

Profiles

Base 4 3 3 1 1 3

Sea Elves

Name	Sp	Att	Def	Arm	Will	HP	Special	Gear	Points
Guardian	5	4	4	1	2	3	None	Light Armour	10
Warden	5	5	5	2	2	3	None	Heavy Armour	14
Ranger	5	4	3	1	2	3	None	Light Armour	9
Mage	5	3	3	1	4	3	Spellcaster (3)	Staff, Light Armour	17
Hunter	6	4	4	1	2	3	Ranger	Light Armour	14

May take: Shortsword, Longsword, Halberd, Axe, Mace, Shield, Wand, Staff, Bow

New Turagish

Name	Sp	Att	Def	Arm	Will	HP	Special	Gear	Points
Tribesman	4	3	3	1	0	3	None	Light Armour	5
Scout	4	3	3	1	0	3	Ranger	Light Armour	8
Assassain	5	5	4	1	0	3	Stealth, Poison	Knife, Light Armour	12
Warrior	4	4	4	2	0	3	None	Heavy Armour	9
Giant	4	5	5	2	2	6	Monster, Strong (3)	Heavy Armour	24

May take: Shortsword, Longsword, Greatsword, Axe, Greataxe, Shield, Crossbow, Blowpipe

White Orcs

Name	Sp	Att	Def	Arm	Will	HP	Special	Gear	Points
Orc Marauder	4	4	4	2	1	3	Strong (1)	Heavy Armour	11
Lesser Orc	5	3	3	0	1	2	None	Shortsword	4
Orc Shaman	3	3	3	2	3	4	Spellcaster (2)	Staff, Heavy Armour	15
Hill Ogre	4	5	5	2	2	5	Monster, Strong (2)	Heavy Armour	22

May Take: Shortsword, Longsword, Greatsword, Axe, Greataxe, Staff, Shield, Bow, Paired Swords/Axes

Undead

Name	Sp	Att	Def	Arm	Will	HP	Special	Gear	Points
Skeleton	4	3	3	1	1	2	Undead	Light Armour	7
Zombie	3	2	2	0	0	4	Undead	None	3
Wraith	5	3	3	0	1	3	Undead, Incorporeal	Light Armour	10
Revenant	4	3	3	1	1	3	Undead	Heavy Armour	9
Necromancer	4	3	3	0	3	3	Spellcaster (3)	Staff	13
Spirit King	5	4	4	2	2	4	Spellcaster (2)	Heavy Armour	17

May Take: Shortsword, Axe, Greatsword, Shield, Staff, Wand, Totem Pole, Bow

Rampant Magic

Name	Sp	Att	Def	Arm	Will	HP	Special	Gear	Points
Sandman	3	3	3	0	2	3	Construct	None	6
Sandbeast	5	4	3	0	2	4	Construct	None	10
Bronze Guardian	3	4	5	0	3	4	Construct	None	11
Clay Guardian	4	5	4	0	2	3	Construct	None	10
Free Spirit	4	3	3	0	2	3	Incorporeal, Spellcaster (1)	None	9
Sorcerer	4	3	3	0	3	4	Spellcaster (4)	Staff, Light Armour	17

