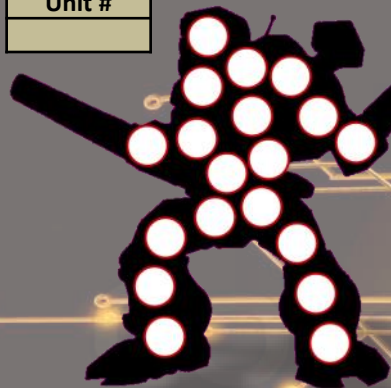


Unit #



Dual Missile Pods					
4	4	4	4	4	4
Defensive Missile Pod					
X	X	X	X	X	X
Quad Mini-Missiles					
X	X	X	X		
X	X	X	X		

Type: Excalibur
Faction: EMF
Availability: Common

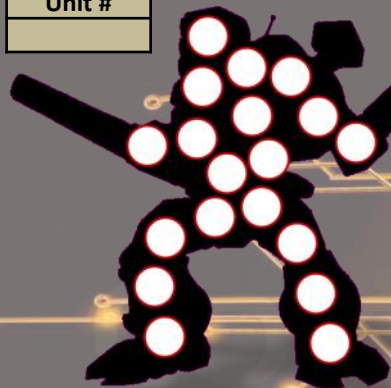
Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	5 / 2	5	2	2	0	0	30
Veteran	6	5 / 2	5	3	2	0	1	33

Specials: Focused Fire (Adv.)
HTH: Attack, Body Block

Description	Type	RN	DM	Arc	Spec		
Dual Heavy Particle Cannons	PAR	10	8	RA / LA	Heavy(1)	Penetrating	Split Fire
Dual Gun Clusters	BAL	3	8	Rest.	Co-Axial(1)		
Dual .50 Cal Machineguns	BAL	3	4	Rest.	Anti-Personnel	Co-Axial(1)	
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)
Quad Mini-Missile Launchers	MIS	16	2	F	Ammo(8)	Anti-Missile	Volley(X)
Defensive Missile Pod	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(X)

Size: 40S

Unit #



Dual Missile Pods					
4	4	4	4	4	4
Defensive Missile Pod					
X	X	X	X	X	X
Quad Mini-Missiles					
X	X	X	X		
X	X	X	X		

Type: Excalibur Officer
Faction: EMF
Availability: Officer

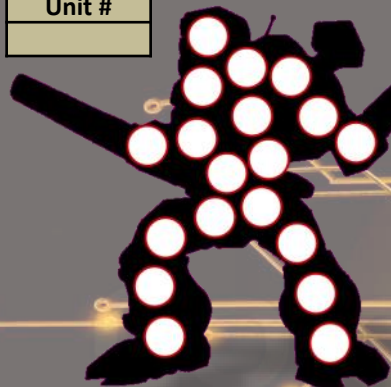
Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	5 / 2	5	3	3	1	1	37
Veteran	6	5 / 2	5	3	3	1	2	39

Specials: Focused Fire (Adv.)
HTH: Attack, Body Block

Description	Type	RN	DM	Arc	Spec		
Dual Heavy Particle Cannons	PAR	10	8	RA / LA	Heavy(1)	Penetrating	Split Fire
Dual Gun Clusters	BAL	3	8	Rest.	Co-Axial(1)		
Dual .50 Cal Machineguns	BAL	3	4	Rest.	Anti-Personnel	Co-Axial(1)	
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)
Quad Mini-Missile Launchers	MIS	16	2	F	Ammo(8)	Anti-Missile	Volley(X)
Defensive Missile Pod	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(X)

Size: 40S

Unit #



Dual Missile Pods					
4	4	4	4	4	4
Defensive Missile Pod					
X	X	X	X	X	X
Quad Mini-Missiles					
X	X	X	X		
X	X	X	X		

Type: Excalibur Officer + Command Upgrade	
Faction: EMF	Availability: Officer

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	5 / 2	5	3	3	2	1	40
Veteran	6	5 / 2	5	3	3	2	2	42

Specials: Focused Fire (Adv.)
HTH: Attack, Body Block

Description	Type	RN	DM	Arc	Spec		
Dual Heavy Particle Cannons	PAR	10	8	RA / LA	Heavy(1)	Penetrating	Split Fire
Dual Gun Clusters	BAL	3	8	Rest.	Co-Axial(1)		
Dual .50 Cal Machineguns	BAL	3	4	Rest.	Anti-Personnel	Co-Axial(1)	
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)
Quad Mini-Missile Launchers	MIS	16	2	F	Ammo(8)	Anti-Missile	Volley(X)
Defensive Missile Pod	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(X)

Size: 40S



Unit #

Dual Missile
Pods

4 4 4 4 4 4

Defensive
Missile Pod

X X X X X X

Quad Mini-
Missiles

X X X X
X X X X

Type: Battleaxe

Faction: EMF

Availability: Uncommon

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	7	5 / 2	7	2	2	0	0	31
Veteran	7	5 / 2	7	3	2	0	1	35

Specials: Focused Fire (Adv.), Hands
HTH: All

Description	Type	RN	DM	Arc	Spec		
Recycling Particle Rifle	PAR	7	7	RA / LA	Heavy(1)	Penetrating	Rapid Fire(x2)
Dual Gun Clusters	BAL	3	8	Rest.	Co-Axial(1)		
Dual .50 Cal Machineguns	BAL	3	4	Rest.	Anti-Personnel	Co-Axial(1)	
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)
Quad Mini-Missile Launchers	MIS	16	2	F	Ammo(8)	Anti-Missile	Volley(X)
Defensive Missile Pod	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(X)

Size: 40S



Type: Radar X
Faction: EMF
Availability: Common

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	4 / 1	6	2	2	0	0	18
Veteran	6	4 / 1	6	3	2	0	1	21

Specials: Targeting Computer (1)
HTH: Attack, Body Block

Unit #	Upgraded

Description	Type	RN	DM	Arc	Spec						Upgrade
78 MM Autocannons	BAL	9	8	360	Accurate	Anti-Aircraft	Anti-Missile	Heavy(1)	Rapid Fire(x2)	Split Fire	
78 MM (Airburst)	BAL	9	8	360	Accurate	Anti-Aircraft	Anti-Missile	Blast(4)	Split Fire		3

Size: 40S



Type: Radar X Officer

Faction: EMF

Availability: Officer

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	4 / 1	6	3	3	1	1	25
Veteran	6	4 / 1	6	3	3	1	2	27

Specials: Targeting Computer (1)

HTH: Attack, Body Block

Unit #	Upgraded

Description	Type	RN	DM	Arc	Spec	Upgrade					
78 MM Autocannons	BAL	9	8	360	Accurate	Anti-Aircraft	Anti-Missile	Heavy(1)	Rapid Fire(x2)	Split Fire	
78 MM (Airburst)	BAL	9	8	360	Accurate	Anti-Aircraft	Anti-Missile	Blast(4)	Split Fire		3

Size: 40S



Type: Warseer

Faction: EMF

Availability: Specialist

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	4 / 1	6	2	2	0	0	18
Veteran	6	4 / 1	6	3	2	0	1	21

Specials: Targeting Computer (1)

HTH: Attack, Body Block

Unit #	Upgraded

Description	Type	RN	DM	Arc	Spec		
Dual Heavy Particle Cannons	PAR	10	8	RA / LA	Heavy(1)	Penetrating	Split Fire

Size: 40S



Dual Missile Pods

4 4 4 4 4 4

Unit

Rifle Club

Type: Gladiator

Faction: EMF

Availability: Common

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	7	6 / 3	7	2	2	0	0	19
Veteran	7	6 / 3	7	3	2	0	1	22

Specials: Brawler, Focused Fire (Std.),
Hands
HTH: All

Description	Type	RN	DM	Arc	Spec	Upgrade
Gun Cluster	BAL	3	4	Rest.	Explosive	Flame
Defense Lasers	ENE	3	2	360	Anti-Aircraft	Anti-Missile
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating
Melee Club	MEL	*	*	RA	Shock	

Size: 40S



Dual Missile Pods

4 4 4 4 4 4

Unit

Rifle Club

Type: Gladiator Officer

Faction: EMF

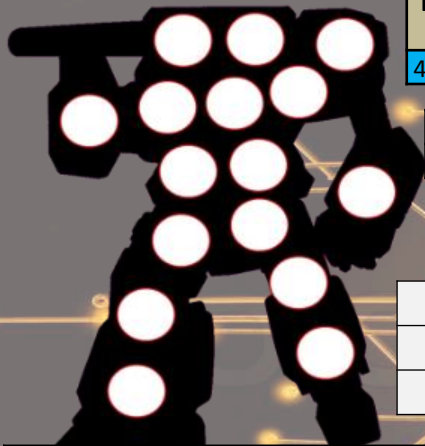
Availability: Officer

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	7	6 / 3	7	3	3	1	1	28
Veteran	7	6 / 3	7	3	3	1	2	30

Specials: Brawler, Focused Fire (Std.),
Hands
HTH: All

Description	Type	RN	DM	Arc	Spec	Upgrade
Gun Cluster	BAL	3	4	Rest.	Explosive	Flame
Defense Lasers	ENE	3	2	360	Anti-Aircraft	Anti-Missile
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating
Melee Club	MEL	*	*	RA	Shock	

Size: 40S



Dual Missile Pods

4 4 4 4 4 4

Unit

Club



Type: Crusader

Faction: EMF

Availability: Uncommon

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	6 / 3	6	2	2	0	0	24
Veteran	6	6 / 3	6	3	2	0	1	28

Specials: Brawler, Focused Fire (Std.), Hands, Shield(1)

HTH: Attack, Body Block, Power Attack

Type	Type	RN	DM	Arc	Spec	Upgrade		
Gun Cluster	BAL	3	4	Rest.	Explosive	Flame		
Defense Lasers	ENE	3	2	360	Anti-Aircraft	Anti-Missile	Rapid Fire(x2)	
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley (4)	
Heavy Particle Cannon	BAL	5	5	RA	Heavy(2)			
Melee Club	MEL	*	*	RA	Shock			1

Size: 40S



Unit #

Rifle

Barrage
Missile Pack

8	8	8
8	8	8
8	8	8

Type: Gladius

Faction: EMF

Availability: Specialist

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	6 / 3	6	2	2	0	0	25
Veteran	6	6 / 3	6	3	2	0	1	29

Specials: Brawler, CCWS, Focused Fire
(Std.), Hands
HTH: All

Type	Type	RN	DM	Arc	Spec	Upgrade			
Defense Lasers	ENE	3	2	360	Anti-Aircraft	Anti-Missile	Rapid Fire(x2)		
Barrage Missile Pack	MIS	24	6	F	Ammo(9)	Anti-Missile	Rapid Fire(x2)	Volley (8)	
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating			4

Size: 40S



Dual Missile Pods

4 4 4 4 4 4

Unit #

Type: Gladiator II

Faction: EMF

Availability: Specialist

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	7	6 / 3	7	2	2	0	0	23
Veteran	7	6 / 3	7	3	2	0	1	25

Specials: Brawler, CCWS, Focused Fire (Std.), Hands
HTH: All

Type	Type	RN	DM	Arc	Spec		
TZ-V Gun Cluster	BAL	4	5	Rest.	Explosive	Flame	
LWS-22A	ENE	3	2	360	Anti-Aircraft	Anti-Missile	Rapid Fire(x2)
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley (4)
Chain Gun	BAL	6	5	LA	Rapid Fire(x2)		

Size: 40S



Arm Derringer Missiles			
4	4	4	4
4	4	4	4
4	4	4	

Unit #	
Arty	Plas

Type: Spartan
Faction: EMF
Availability: Common

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	4 / 1	5	2	2	0	0	22
Veteran	6	4 / 1	5	3	2	0	1	24

Specials: None
HTH: Attack, Body Block

Type	Type	RN	DM	Arc	Spec							Upgrade
Derringer Missiles	MIS	52	9	360	Missile	Ammo(11)	Blast(4)	Volley(4)				
Artillery Rockets	Adv. RKT	42	10	360	Missile	Ammo(11)	Blast(4)	Indirect Fire	Volley(4)	Volley(4)		3
Plasma Missiles	MIS	48	8	360	Missile	Ammo(11)	Blast(4)	Heavy(1)	Reflex	Volley(4)		8

Size: 40S



Arm Derringer Missiles			
4	4	4	4
4	4	4	4
4	4	4	

Unit #	
Arty	Plas

Type: Spartan Officer
Faction: EMF
Availability: Officer

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	4 / 1	5	3	3	1	1	27
Veteran	6	4 / 1	5	3	3	1	2	29

Specials: None
HTH: Attack, Body Block

Type	Type	RN	DM	Arc	Spec						Upgrade
Derringer Missiles	MIS	52	9	360	Missile	Ammo(11)	Blast(4)	Volley(4)			
Artillery Rockets	Adv. RKT	42	10	360	Missile	Ammo(11)	Blast(4)	Indirect Fire	Volley(4)	Volley(4)	3
Plasma Missiles	MIS	48	8	360	Missile	Ammo(11)	Blast(4)	Heavy(1)	Reflex	Volley(4)	8

Size: 40S



Scorpio
Missiles



Unit #



Type: Spartan – Scorpio Upgrade

Faction: EMF

Availability: Limited

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	4 / 1	5	2	2	0	0	28
Veteran	6	4 / 1	5	3	2	0	1	30

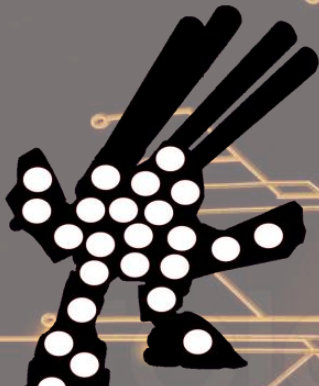
Specials: None

HTH: Attack, Body Block

Description	Type	RN	DM	Arc	Spec				
Scorpio Missiles	Adv. Miss	48	12	360	Missile	Ammo(4)	Anti-Missile(X)	Blast(5)	Heavy(2)
					Indirect Fire		Penetrating	Reflex	

Note: Anti-Missile(X) are missiles that cannot be shot down by Anti-Missile weapons.

Size: 40S



400mm Ammo

Multi-Missiles

Type: Monster

Faction: EMF

Availability: Combat Limited

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	5	7 / 4	3	2	2	0	0 + 1	65
Veteran	5	7 / 4	3	3	2	0	1 + 1	68

Specials: Cumbersome, Dual Pilot,
Large Unit

HTH: Heavy Attack

Unit #	IF	Plas	Las

Description	Type	RN	DM	Arc	Spec	Upgrade					
400 MM Autocannons	BAL	15	12	Rest.	Ammo(16)	Artillery	Blast(5)	Heavy(2)	Salvo		
Indirect Fire Munitions	BAL	15	12	Rest.	Ammo(16)	Artillery	Blast(4)	Heavy(1)	Indirect Fire	Salvo	-6
Plasma Munitions	BAL	13	10	Rest.	Ammo(16)	Artillery	Blast(5)	Heavy(2)	Reflex	Salvo	4
Multi-Missile Launchers	MIS	36	9	RA/LA	Missile	Ammo(12)	Volley(X)				
Arm Mounted Laser Cannons	ENE	14	14	RA/LA	Accurate	Heavy(1)	Split Fire				2

Size: 40S



400mm Ammo			

Unit #

IF	Plas

Type: Mini-Monster

Faction: EMF

Availability: Combat Limited

Pilot	TR	AR	SPD	PIL	GN	LPs	APs	Cost
Regular	6	7 / 4	3	2	2	0	0 + 1	60
Veteran	6	7 / 4	3	3	2	0	1 + 1	64

Specials: Dual Pilot, Large Unit

HTH: Heavy Attack

Description	Type	RN	DM	Arc	Spec				Upgrade			
400 MM Autocannons	BAL	10	12	Rest.	Ammo(12)	Artillery	Blast(5)	Heavy(2)	Salvo			
Indirect Fire Munitions	BAL	10	12	Rest.	Ammo(12)	Artillery	Blast(4)	Heavy(1)	Indirect Fire	Salvo	-5	
Plasma Munitions	BAL	8	10	Rest.	Ammo(12)	Artillery	Blast(5)	Heavy(2)	Reflex	Salvo	0	
Arm Mounted Laser Cannons	ENE	14	14	RA/LA	Accurate	Heavy(1)	Split Fire					

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Tail Mounted Missiles				
4	4	4	4	4

Unit #	
Las	Tail

Type: Hawk
Faction: EMF
Availability: Common

Pilot	Unit	TR	AR			SPD	PIL	GN	LDR	APs
Regular	Battloid	7	5	2	5	2	3	0	0	
Cost 26	Guardian	8	5	2	10	3	2	0	0	
	Fighter	9	5	2	12	2	2	0	0	

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	5	3	3	0	1
Cost 30	Guardian	9	5	2	10	4	2	0	1
	Fighter	9	5	2	12	3	2	0	1

Description	Type	RN	DM	Arc	Spec				Upgrade
Rifle Pod	BAL	5	6	RA	Penetrating	Rapid Fire(x3)			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	16	2	F	Ammo(8)	Anti-Missile	Rapid Fire(2x)	Volley(8)	0
Short Range Missiles	MIS	24	6	F	Ammo(4)	Anti-Missile	Volley(6)		0
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		5
Gravity Bombs	MIS	*	14	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0
Tail Mounted Missiles	MIS	24	6	F	Ammo(5)	Anti-Missile	Volley(4)		4

Size: 40S



Wing Hardpoints

4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	

B	B	B	B
---	---	---	---

Tail Mounted Missiles

4	4	4	4	4
---	---	---	---	---

Type: Hawk Trainer

Faction: EMF

Availability: Uncommon

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs	
Veteran	Battloid	7	5	2	5	3	3	0	1 + 1
Cost 36	Guardian	9	5	2	10	4	2	0	1 + 1
	Fighter	9	5	2	12	3	2	0	1 + 1

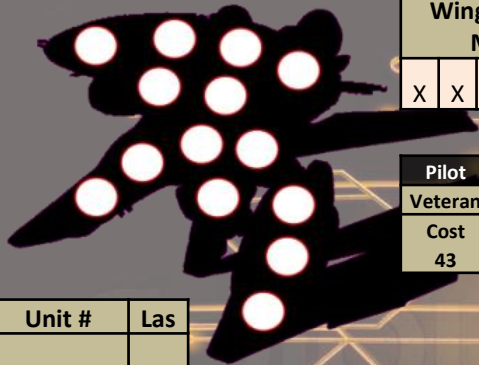
Special

Battloid	Dual Pilot, Flight, Hands, HTH(All)
Guardian	Dual Pilot, Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Dual Pilot, Fast Mover, Flight, Supersonic

Unit #	Las	Tail

Description	Type	RN	DM	Arc	Spec				Upgrade
Rifle Pod	BAL	5	6	RA	Penetrating	Rapid Fire(x3)			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	16	2	F	Ammo(8)	Anti-Missile	Rapid Fire(2x)	Volley(8)	0
Short Range Missiles	MIS	24	6	F	Ammo(4)	Anti-Missile	Volley(6)		0
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		5
Gravity Bombs	MIS	*	14	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0
Tail Mounted Missiles	MIS	24	6	F	Ammo(5)	Anti-Missile	Volley(4)		4

Size: 40S



Wing-Mounted Missiles

X	X	X	X	X	X
---	---	---	---	---	---

Type: Scout Hawk
Faction: EMF
Availability: Limited

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	5	3	3	1
Cost 43	Guardian	9	5	2	10	4	2	1
	Fighter	9	5	2	12	3	2	1

Unit #	Las

Special

Battloid	Hands, HTH(All)
Guardian	Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Specials: Electronic Attack Suite,
Missile Jammer, Flight, Electronics
Officer

Description	Type	RN	DM	Arc	Spec				Upgrade
Dual Head Lasers	ENE	3	2	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Wing-Mounted Missiles	MIS	36	6	F	Ammo(6)	Indirect Fire	Smart	Volle(X)	

Size: 40S

Unit #	
Las	Tail



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Type: Nighthawk
Faction: EMF
Availability: Uncommon

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs	
Veteran	Battloid	7	5	2	5	3	3	0	1
Cost 34	Guardian	9	5	2	10	4	2	0	1
	Fighter	9	5	2	12	3	2	0	1

Tail Mounted Missiles				
4	4	4	4	4

Special	
Battloid	Dual Pilot, Flight, Hands, HTH(All), Stealth(2)
Guardian	Dual Pilot, Flight, Hands, HTH(BB, CB, Attack), Stealth(2)
Fighter	Aircraft, Dual Pilot, Fast Mover, Flight, Supersonic, Stealth(2)

Description	Type	RN	DM	Arc	Spec			Upgrade
Rifle Pod	BAL	5	6	RA	Penetrating	Rapid Fire(x3)		
Head Laser	ENE	3	1	F	Anti-Missile			
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted		2
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)		
MLOPS	MIS	16	2	F	Ammo(8)	Anti-Missile	Rapid Fire(2x)	Volley(8)
Short Range Missiles	MIS	24	6	F	Ammo(4)	Anti-Missile	Volley(6)	0
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)	5
Gravity Bombs	MIS	*	14	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)
Tail Mounted Missiles	MIS	24	6	F	Ammo(5)	Anti-Missile	Volley(4)	4

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Tail Mounted Missiles				
4	4	4	4	4

Unit #	
Las	Tail

Type: Hawk Officer
Faction: EMF
Availability: Common

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Officer	Battloid	7	5	2	5	3	4	1
Cost 35	Guardian	9	5	2	10	4	3	1
	Fighter	9	5	2	12	3	3	1

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Vet. Officer	Battloid	7	5	2	5	3	4	1
Cost 37	Guardian	9	5	2	10	4	3	1
	Fighter	9	5	2	12	3	3	1

Description	Type	RN	DM	Arc	Spec		Upgrade		
Rifle Pod	BAL	5	6	RA	Penetrating	Rapid Fire(x3)			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	16	2	F	Ammo(8)	Anti-Missile	Rapid Fire(2x)	Volley(8)	0
Short Range Missiles	MIS	24	6	F	Ammo(4)	Anti-Missile	Volley(6)		0
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		5
Gravity Bombs	MIS	*	14	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0
Tail Mounted Missiles	MIS	24	6	F	Ammo(5)	Anti-Missile	Volley(4)		4

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Tail Mounted Missiles				
4	4	4	4	4

Unit #	
Las	Tail

Type: Hawk Commander
Faction: EMF
Availability: Common

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
CMD	Battloid	8	5	2	5	4	4	3	2
Cost 47	Guardian	9	5	2	10	5	3	3	2
	Fighter	10	5	2	12	4	3	3	2

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Vet. CMD	Battloid	8	5	2	5	4	4	3	3
Cost 49	Guardian	9	5	2	10	5	3	3	3
	Fighter	10	5	2	12	4	3	3	3

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Description	Type	RN	DM	Arc	Spec				Upgrade
Rifle Pod	BAL	5	6	RA	Penetrating	Rapid Fire(x3)			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	16	2	F	Ammo(8)	Anti-Missile	Rapid Fire(2x)	Volley(8)	0
Short Range Missiles	MIS	24	6	F	Ammo(4)	Anti-Missile	Volley(6)		0
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		5
Gravity Bombs	MIS	*	14	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0
Tail Mounted Missiles	MIS	24	6	F	Ammo(5)	Anti-Missile	Volley(4)		4

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Unit #

Type: Eagle

Faction: EMF

Availability: Specialist

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Regular	Battloid	7	5	2	6	2	3	0	0
Cost 34	Guardian	9	5	2	12	3	2	0	0
	Fighter	9	5	2	14	2	2	0	0

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	5	3	3	0	1
Cost 40	Guardian	10	5	2	10	4	2	0	1
	Fighter	9	5	2	12	3	2	0	1

Description	Type	RN	DM	Arc	Spec				Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)				
Head Laser	ENE	3	2	F	Anti-Missile				
20mm Rapid Fire Cannon	ENE	4	2	F	Anti-Missile	Rapid Fire(x2)			
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(2x)	Volley(8)	0
Short Range Missiles	MIS	24	6	F	Ammo(4)	Anti-Missile	Volley(6)		0
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		5
Gravity Bombs	MIS	*	14	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Unit #

Type: Eagle Officer
Faction: EMF
Availability: Specialist

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Regular	Battloid	7	5	2	6	3	4	1
Cost 45	Guardian	10	5	2	12	4	3	1
	Fighter	9	5	2	14	3	3	1

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	6	3	4	1
Cost 47	Guardian	10	5	2	12	4	3	1
	Fighter	9	5	2	14	3	3	1

Description	Type	RN	DM	Arc	Spec				Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)				
Head Laser	ENE	3	2	F	Anti-Missile				
20mm Rapid Fire Cannon	ENE	4	2	F	Anti-Missile	Rapid Fire(x2)			
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(2x)	Volley(8)	0
Short Range Missiles	MIS	24	6	F	Ammo(4)	Anti-Missile	Volley(6)		0
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		5
Gravity Bombs	MIS	*	14	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0

Size: 40S



Unit #

Las

Barrage
Pack

8	8	8
8	8	8
8	8	8

Type: BattleHawk

Faction: EMF

Availability: Uncommon

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Regular	Battloid	7	6 / 3	3 / 2	5	2	3	0	0
Cost 30	Guardian	8	5	2	10	3	2	0	0
	Fighter	9	5	2	12	2	2	0	0

Special	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	6 / 3	3 / 2	5	3	3	0	1
Cost 36	Guardian	9	5	2	10	4	2	0	1
	Fighter	9	5	2	12	3	2	0	1

Description	Type	RN	DM	Arc	Spec	Upgrade			
Rifle Pod	BAL	5	6	RA	Penetrating	Rapid Fire(x3)			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Barrage Missile Pack	MIS	24	6	F	Ammo(9)	Anti-Missile	Rapid Fire(x2)	Volley(8)	

Size: 40S



Barrage Pack		
8	8	8
8	8	8
8	8	8

Type: Battlehawk Trainer
Faction: EMF
Availability: Specialist

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	6 / 5	3 / 2	5	3	3	0	1 + 1
Cost 43	Guardian	9	5	2	10	4	2	0	1 + 1
	Fighter	9	5	2	12	3	2	0	1 + 1

Special	
Battloid	Dual Pilot, Flight, Hands, HTH(All)
Guardian	Dual Pilot, Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Dual Pilot, Fast Mover, Flight, Supersonic

Unit #	Las

Description	Type	RN	DM	Arc	Spec	Upgrade			
Rifle Pod	BAL	5	6	RA	Penetrating	Rapid Fire(x3)			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Barrage Missile Pack	MIS	24	6	F	Ammo(9)	Anti-Missile	Rapid Fire(x2)	Volley(8)	

Size: 40S



Unit #

Las

Barrage
Pack

8	8	8
8	8	8
8	8	8

Type: BattleHawk Officer
Faction: EMF
Availability: Uncommon
Officer

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Officer	Battloid	7	6 / 5	3 / 2	5	3	4	1	1
Cost 43	Guardian	9	5	2	10	4	3	1	1
	Fighter	9	5	2	12	3	3	1	1

Special	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Vet. Officer	Battloid	7	6 / 5	3 / 2	5	3	4	1	2
Cost 46	Guardian	9	5	2	10	4	3	1	2
	Fighter	9	5	2	12	3	3	1	2

Description	Type	RN	DM	Arc	Spec	Upgrade			
Rifle Pod	BAL	5	6	RA	Penetrating	Rapid Fire(x3)			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Barrage Missile Pack	MIS	24	6	F	Ammo(9)	Anti-Missile	Rapid Fire(x2)	Volley(8)	

Size: 40S



Unit #	Las

Barrage Pack		
8	8	8
8	8	8
8	8	8

Type: BattleHawk
 Commander
 Faction: EMF
 Availability: Uncommon
 Commander

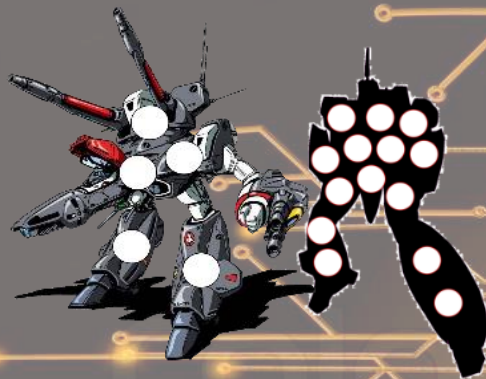
Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
CMD	Battloid	8	6 / 5	3 / 2	5	4	4	3	2
Cost 54	Guardian	9	5	2	10	5	3	3	2
	Fighter	10	5	2	12	4	3	3	2

Special	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Vet. CMD	Battloid	8	6 / 5	3 / 2	5	4	4	3	3
Cost 57	Guardian	9	5	2	10	5	3	3	3
	Fighter	10	5	2	12	4	3	3	3

Description	Type	RN	DM	Arc	Spec		Upgrade		
Rifle Pod	BAL	5	6	RA	Penetrating	Rapid Fire(x3)			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Barrage Missile Pack	MIS	24	6	F	Ammo(9)	Anti-Missile	Rapid Fire(x2)	Volley(8)	

Size: 40S



Unit #

Type: Goshawk

Faction: EMF

Availability: Specialist

Dual Missile Pods

4 4 4 4 4 4

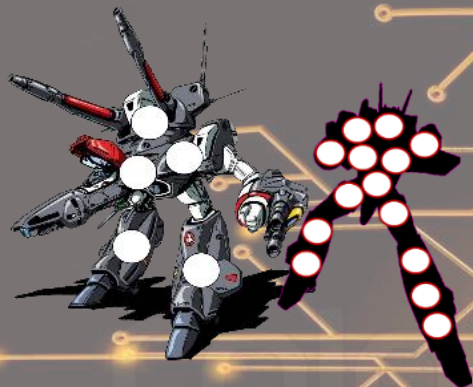
Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Regular	Battloid	7	5	2	5	2	3	0	0
Cost 45	Guardian	8	6 / 5	3 / 2	9 / 10	3	2	0	0
	Fighter	9	5	2	12	2	2	0	0

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	5	3	3	0	1
Cost 48	Guardian	8	6 / 5	3 / 2	9 / 10	4	2	0	1
	Fighter	9	5	2	12	3	2	0	1

Description	Type	RN	DM	Arc	Spec		
Dual Particle Beam Cannons	PAR	4	7	RA	Penetrating	Rapid Fire(x2)	Snub Nose
Head Laser	ENE	3	1	F	Anti-Missile		
Bombardment Lasers	ENE	7	8	360	Heavy(1)	Split Fire	
Advanced Wing Nose Lasers	ENE	6	4	Rest.	Anti-Missile	Unrestricted	
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley (4)

Size: 40S



Unit #

Type: Goshawk Officer
Faction: EMF
Availability: Specialist

Dual Missile Pods

4 4 4 4 4 4

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Regular	Battloid	7	5	2	5	3	4	1	1
Cost 55	Guardian	9	6 / 5	3 / 2	9 / 10	4	3	1	1
	Fighter	9	5	2	12	3	3	1	1

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	5	3	4	1	2
Cost 58	Guardian	9	6 / 5	3 / 2	9 / 10	4	3	1	2
	Fighter	9	5	2	12	3	3	1	2

Description	Type	RN	DM	Arc	Spec		
Dual Particle Beam Cannons	PAR	4	7	RA	Penetrating	Rapid Fire(x2)	Snub Nose
Head Laser	ENE	3	1	F	Anti-Missile		
Bombardment Lasers	ENE	7	8	360	Heavy(1)	Split Fire	
Advanced Wing Nose Lasers	ENE	6	4	Rest.	Anti-Missile	Unrestricted	
Dual Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley (4)

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Hailstorm Missiles		
8	8	8
8	8	8

Unit #	
Las	Tail

Type: Warhawk
Faction: EMF
Availability: Specialist

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Regular	Battloid	7	5	2	6	2	3	0
Cost 43	Guardian	9	5	2	14	3	2	0
	Fighter	9	5	2	16	2	2	0

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	6	3	3	0
Cost 49	Guardian	10	5	2	14	4	2	0
	Fighter	9	5	2	16	3	2	0

Description	Type	RN	DM	Arc	Spec			Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating		
Head Laser	ENE	3	1	F	Anti-Missile			
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted		2
Dual Hailstorm Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(8)	
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)		
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(x2)	Volley(8)
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)	6
Gravity Bombs	MIS	*	12	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Hailstorm Missiles		
4	4	4
4	4	4

Unit #	
Las	Tail

Type: Strikehawk
Faction: EMF
Availability: Specialist

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Regular	Battloid	7	5	2	6	2	3	0
Cost 43	Guardian	9	5	2	14	3	2	0
	Fighter	9	5	2	16	2	2	0

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	6	3	3	0
Cost 49	Guardian	10	5	2	14	4	2	0
	Fighter	9	5	2	16	3	2	0

Description	Type	RN	DM	Arc	Spec					Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating				
Head Laser	ENE	3	1	F	Anti-Missile					
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted				2
Dual Hailstorm Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)			
Strike Cannon	ENE	7	5	Rest.	Heavy(1)					
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)				
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(x2)	Volley(8)		-1
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)			6
Gravity Bombs	MIS	*	12	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)		0

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Hailstorm Missiles		
8	8	8
8	8	8

Unit #	
Las	Tail

Type: Warhawk Trainer
Faction: EMF
Availability: Limited

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs	
Veteran	Battloid	7	5	2	6	3	3	0	1 + 1
Cost 49	Guardian	10	5	2	14	4	2	0	1 + 1
	Fighter	9	5	2	16	3	2	0	1 + 1

Special	
Battloid	Dual Pilot, Flight, Hands, HTH(All)
Guardian	Dual Pilot, Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Dual Pilot, Fast Mover, Flight, Supersonic

Description	Type	RN	DM	Arc	Spec				Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Dual Hailstorm Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(8)		
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(x2)	Volley(8)	-1
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		6
Gravity Bombs	MIS	*	12	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Hailstorm Missiles		
4	4	4
4	4	4

Unit #	
Las	Tail

Type: Strikehawk Trainer
Faction: EMF
Availability: Limited

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	6	3	3	0	1 + 1
Cost 49	Guardian	10	5	2	14	4	2	0	1 + 1
	Fighter	9	5	2	16	3	2	0	1 + 1

Special	
Battloid	Dual Pilot, Flight, Hands, HTH(All)
Guardian	Dual Pilot, Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Dual Pilot, Fast Mover, Flight, Supersonic

Description	Type	RN	DM	Arc	Spec				Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Dual Hailstorm Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)		
Strike Cannon	ENE	7	5	Rest.	Heavy(1)				
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(x2)	Volley(8)	-1
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		6
Gravity Bombs	MIS	*	12	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Hailstorm Missiles		
8	8	8
8	8	8

Unit #	
Las	Tail

Type: Warhawk Officer
Faction: EMF
Availability: Specialist Officer

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Officer	Battloid	7	5	2	6	3	4	1
Cost	Guardian	9	5	2	14	4	3	1
57	Fighter	9	5	2	16	3	3	1

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Vet. Officer	Battloid	7	5	2	6	3	4	1
Cost	Guardian	9	5	2	14	4	3	1
59	Fighter	9	5	2	16	3	3	1

Description	Type	RN	DM	Arc	Spec				Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Dual Hailstorm Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(8)		
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(x2)	Volley(8)	-1
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		6
Gravity Bombs	MIS	*	12	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Hailstorm Missiles		
4	4	4
4	4	4

Unit #	
Las	Tail

Type: Strikehawk Officer
Faction: EMF
Availability: Specialist Officer

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Officer	Battloid	7	5	2	6	3	4	1	1
Cost 57	Guardian	9	5	2	14	4	3	1	1
	Fighter	9	5	2	16	3	3	1	1

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Vet. Officer	Battloid	7	5	2	6	3	4	1	2
Cost 59	Guardian	9	5	2	14	4	3	1	2
	Fighter	9	5	2	16	3	3	1	2

Description	Type	RN	DM	Arc	Spec					Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating				
Head Laser	ENE	3	1	F	Anti-Missile					
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted				2
Dual Hailstorm Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)			
Strike Cannon	ENE	7	5	Rest.	Heavy(1)					
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)				
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(x2)	Volley(8)		-1
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)			6
Gravity Bombs	MIS	*	12	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)		0

Size: 40S



Wing Hardpoints				
4	4	4		
8	8	8	8	
8	8	8	8	
6	6	6	6	
X	X	X	X	
	X	X		
B	B	B	B	

Hailstorm Missiles		
8	8	8
8	8	8

Unit #	
Las	Tail

Type: Warhawk Officer
Faction: EMF
Availability: Specialist Officer

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs	
Commander	Battloid	8	5	2	6	4	4	3	2
Cost 71	Guardian	10	5	2	14	5	3	3	2
	Fighter	10	5	2	16	4	3	3	2

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Vet. Cmdr.	Battloid	8	5	2	6	4	4	3	3
Cost 73	Guardian	10	5	2	14	5	3	3	3
	Fighter	10	5	2	16	4	3	3	3

Description	Type	RN	DM	Arc	Spec				Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating			
Head Laser	ENE	3	1	F	Anti-Missile				
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted			2
Dual Hailstorm Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(8)		
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(x2)	Volley(8)	-1
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		6
Gravity Bombs	MIS	*	12	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0

Size: 40S



Wing Hardpoints			
4	4	4	
8	8	8	8
8	8	8	8
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B

Hailstorm Missiles		
4	4	4
4	4	4

Unit #	
Las	Tail

Type: Strikehawk Officer
Faction: EMF
Availability: Specialist Officer

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Commander	Battloid	8	5	2	6	4	4	3	2
Cost 71	Guardian	10	5	2	14	5	3	3	2
	Fighter	10	5	2	16	4	3	3	2

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs	
Vet. Cmdr.	Battloid	8	5	2	6	4	4	3	3
Cost 73	Guardian	10	5	2	14	5	3	3	3
	Fighter	10	5	2	16	4	3	3	3

Description	Type	RN	DM	Arc	Spec					Upgrade
Rifle Pod	BAL	5	6	RA	Rapid Fire(x3)	Penetrating				
Head Laser	ENE	3	1	F	Anti-Missile					
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted				2
Dual Hailstorm Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)			
Strike Cannon	ENE	7	5	Rest.	Heavy(1)					
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)				
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(x2)	Volley(8)		-1
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)			6
Gravity Bombs	MIS	*	12	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)		0

Size: 40S



Wing Hardpoints				
4	4	4		
8	8	8	8	
8	8	8	8	
6	6	6	6	
X	X	X	X	
	X	X		
B	B	B	B	

Hailstorm Missiles		
8	8	8
8	8	8

Unit #	
Las	Tail

Type: War Eagle
 Faction: EMF
 Availability: Limited

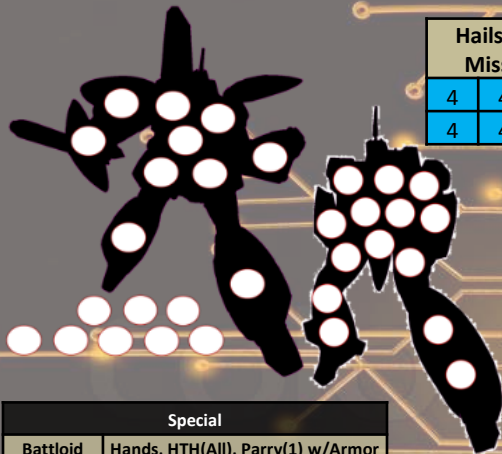
Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Regular	Battloid	8	5	2	7	2	3	0
Cost 48	Guardian	9	5	2	16	3	2	0
	Fighter	10	5	2	18	2	2	0

Specials	
Battloid	Flight, Hands, HTH(All)
Guardian	Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Veteran	Battloid	8	5	2	7	3	3	0
Cost 56	Guardian	10	5	2	16	4	2	0
	Fighter	10	5	2	18	3	2	0

Description	Type	RN	DM	Arc	Spec		Upgrade		
Rifle Pod	BAL	5	6	RA	Rapid Fire(x2)				
Head Laser	ENE	3	2	F	Anti-Missile				
20mm Rapid Fire Cannon	ENE	4	2	F	Anti-Missile	Rapid Fire(x2)			
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(4)			
MLOPS	MIS	12	3	F	Ammo(8)	Anti-Missile	Rapid Fire(x2)	Volley(8)	-1
Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		6
Gravity Bombs	MIS	*	12	F	Ammo(4)	Blast(5)	Fly Over	Volley(X)	0
Dual Hailstorm Missile Pods	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(8)		

Size: 40S



Hailstorm Missiles		
4	4	4
4	4	4

Unit #	
Las	Tail

Type: Kelenken
Faction: EMF
Availability: Uncommon

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Regular	Battloid	7	6 / 5	3 / 2	4 / 5	2	3	0	0
Cost 31	Guardian	8	5	2	10	3	2	0	0
	Fighter	9	5	2	12	2	2	0	0

Special	
Battloid	Hands, HTH(All), Parry(1) w/Armor
Guardian	Hands, HTH(BB, CB, Attack)
Fighter	Supersonic, Aircraft, Fast Mover

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	6 / 5	3 / 2	4 / 5	3	3	0	1
Cost 37	Guardian	9	5	2	10	4	2	0	1
	Fighter	9	5	2	12	3	2	0	1

Description	Type	RN	DM	Arc	Spec		Upgrade	
Rifle Pod	BAL	5	6	RA	Rapid Fire(x2)			
Head Laser	ENE	3	1	F	Anti-Missile			
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted		1
Hailstorm Missile Pod	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)	

Size: 40S



Unit #	
Las	Tail

Type: Kelenken Trainer
Faction: EMF
Availability: Specialist

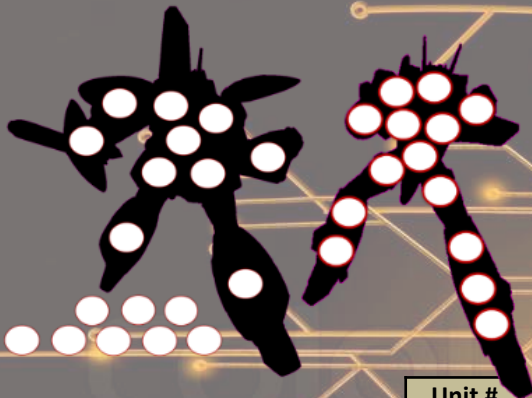
Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	6 / 5	3 / 2	4 / 5	3	3	0	1 + 1
Cost 44	Guardian	9	5	2	10	4	2	0	1 + 1
	Fighter	9	5	2	12	3	2	0	1 + 1

Special	
Battloid	Dual Pilot, Flight, Hands, HTH(All)
Guardian	Dual Pilot, Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Dual Pilot, Fast Mover, Flight, Supersonic

Hailstorm Missiles		
4	4	4
4	4	4

Description	Type	RN	DM	Arc	Spec	Upgrade		
Rifle Pod	BAL	5	6	RA	Rapid Fire(x2)			
Head Laser	ENE	3	1	F	Anti-Missile			
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted		1
Hailstorm Missile Pod	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)	

Size: 40S



Hailstorm Missiles

4	4	4
4	4	4

Type: Kelenken Officer
Faction: EMF
Availability: Uncommon
Officer

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Regular	Battloid	7	6 / 5	3 / 2	4 / 5	3	4	1	1
Cost 44	Guardian	9	5	2	10	4	3	1	1
	Fighter	9	5	2	12	3	3	1	1

Special	
Battloid	Hands, HTH(All), Parry(1) w/Armor
Guardian	Hands, HTH(BB, CB, Attack)
Fighter	Supersonic, Aircraft, Fast Mover

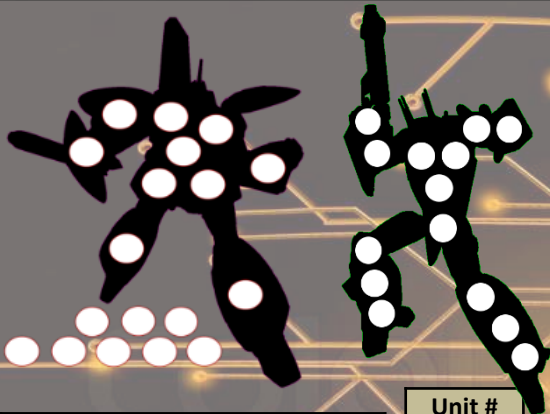
Unit

Las Tail

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	6 / 5	3 / 2	4 / 5	3	4	1	2
Cost 47	Guardian	9	5	2	10	4	3	1	2
	Fighter	9	5	2	12	3	3	1	2

Description	Type	RN	DM	Arc	Spec		Upgrade	
Rifle Pod	BAL	5	6	RA	Rapid Fire(x2)			
Head Laser	ENE	3	1	F	Anti-Missile			
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted		1
Hailstorm Missile Pod	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)	

Size: 40S



Hailstorm Missiles

4	4	4
4	4	4

Type: Kelenken
Commander
Faction: EMF
Availability: Uncommon
Commander

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
CMD	Battloid	8	6 / 5	3 / 2	4 / 5	4	4	3	2
Cost 61	Guardian	9	5	2	10	5	3	3	2
	Fighter	10	5	2	12	4	3	3	2

Special	
Battloid	Hands, HTH(All), Parry(1) w/Armor
Guardian	Hands, HTH(BB, CB, Attack)
Fighter	Supersonic, Aircraft, Fast Mover

Unit

Las Tail

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Vet. CMD	Battloid	8	6 / 5	3 / 2	4 / 5	4	4	3	3
Cost 64	Guardian	9	5	2	10	5	3	3	3
	Fighter	10	5	2	12	4	3	3	3

Description	Type	RN	DM	Arc	Spec		Upgrade	
Rifle Pod	BAL	5	6	RA	Rapid Fire(x2)			
Head Laser	ENE	3	1	F	Anti-Missile			
SDF-1 Air Wing Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted		1
Hailstorm Missile Pod	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)	

Size: 40S



Wing Hardpoints			
4	4	4	
6	6	6	6
6	6	6	6
6	6	6	6
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B
B	B	B	B

Unit #	Sniper

Type: Falcon
Faction: EMF
Availability: Uncommon

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs	
Regular	Battloid	7	5	2	5	2	3	0	0
Cost 29	Guardian	8	5	2	9	3	2	0	0
	Fighter	9	5	2	11	2	2	0	0

Specials	
Battloid	CCWS, Flight, Hands, HTH(All)
Guardian	CCWS, Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs	
Veteran	Battloid	7	5	2	5	3	3	0	1
Cost 34	Guardian	9	5	2	9	4	2	0	1
	Fighter	9	5	2	11	3	2	0	1

Description	Type	RN	DM	Arc	Spec		Upgrade		
MR-14A Assault Beam Cannon	PAR	4	7	RA	Heavy(1)	Penetrating	Rapid Fire(x2)		
Rapid Fire Dual Head Lasers	ENE	3	2	F	Anti-Missile	Rapid Fire(2x)			
Medium Range Missiles	MIS	42	8	F	Ammo(3)	Volley(4)			
MLOPS	MIS	12	3	F	Ammo(12)	Anti-Missile	Rapid Fire(2x)	Volley(6)	0
Short Range Missiles	MIS	18	7	F	Ammo(4)	Anti-Missile	Volley(6)		1
Long Range Missiles	MIS	48	11	F	Ammo(6)	Blast(3)	Heavy(1)	Volley(X)	7
Gravity Bombs	MIS	*	8	F	Ammo(8)	Blast(3)	Fly Over	Volley(X)	0
MSN-11X Sniper Cannon	BAL	8	6	RA	Accurate	Heavy(2)			2

Size: 40S



Wing Hardpoints			
4	4	4	
6	6	6	6
6	6	6	6
6	6	6	6
6	6	6	6
X	X	X	X
	X	X	
B	B	B	B
B	B	B	B

Unit #	Sniper

Type: Falcon Officer
Faction: EMF
Availability: Uncommon
Officer

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Regular	Battloid	7	5	2	5	3	4	1
Cost 40	Guardian	9	5	2	9	4	3	1
	Fighter	9	5	2	11	3	3	1

Specials	
Battloid	CCWS, Flight, Hands, HTH(All)
Guardian	CCWS, Flight, Hands, HTH(BB, CB, Attack)
Fighter	Aircraft, Fast Mover, Flight, Supersonic

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	5	3	4	1
Cost 42	Guardian	9	5	2	9	4	3	1
	Fighter	9	5	2	11	3	3	1

Description	Type	RN	DM	Arc	Spec		Upgrade		
MR-14A Assault Beam Cannon	PAR	4	7	RA	Heavy(1)	Penetrating	Rapid Fire(x2)		
Rapid Fire Dual Head Lasers	ENE	3	2	F	Anti-Missile	Rapid Fire(2x)			
Medium Range Missiles	MIS	42	8	F	Ammo(3)	Volley(4)			
MLOPS	MIS	12	3	F	Ammo(12)	Anti-Missile	Rapid Fire(2x)	Volley(6)	0
Short Range Missiles	MIS	18	7	F	Ammo(4)	Anti-Missile	Volley(6)		1
Long Range Missiles	MIS	48	11	F	Ammo(6)	Blast(3)	Heavy(1)	Volley(X)	7
Gravity Bombs	MIS	*	8	F	Ammo(8)	Blast(3)	Fly Over	Volley(X)	0
MSN-11X Sniper Cannon	BAL	8	6	RA	Accurate	Heavy(2)			2

Size: 40S



Mini-Missiles			
2	2	2	2
Long Range			
X	X	X	X
	X	X	

Wing Hardpoints			
8	8	8	8
	2	2	2
B	B		

Unit #

Type: Raptor
Faction: EMF
Availability: Specialist

Special	
Battloid	Hands, HTH(All)
Guardian	Hands, HTH(BB, CB, Attack)
Fighter	Supersonic, Aircraft, Fast Mover

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs	
Regular	Battloid	7	5	2	6	2	3	0	0
Cost 40	Guardian	9	5	2	11	3	2	0	0
	Fighter	9	5	2	14	2	2	0	0

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs	
Veteran	Battloid	7	5	2	6	3	3	0	1
Cost 45	Guardian	9	5	2	11	4	2	0	1
	Fighter	9	5	2	14	3	2	0	1

Description	Type	RN	DM	Arc	Spec				Upgrade
Dual Particle Beam Cannons	PAR	4	8	LA / RA	Rapid Fire(x2)	Penetrating	Split Fire		
Head Laser	ENE	3	1	F	Anti-Missile				
Mini-Missile System	MIS	16	2	F	Ammo(4)	Anti-Missile	Rapid Fire(x2)	Volley(2)	
Recessed Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(2)			2
MLOPS	MIS	12	3	F	Ammo(4)	Anti-Missile	Rapid Fire	Volley(8)	1
Short Range Missiles	MIS	24	6	F	Ammo(3)	Anti-Missile	Volley(4)		2
Gravity Bombs	MIS	*	12	F	Ammo(2)	Blast(5)	Fly Over	Volley(X)	2

Size: 40S



Mini-Missiles			
2	2	2	2
Long Range			
X	X	X	X
	X	X	

Wing Hardpoints			
8	8	8	8
	2	2	2
B	B		

Unit #

Type: Raptor Officer
Faction: EMF
Availability: Specialist
Officer

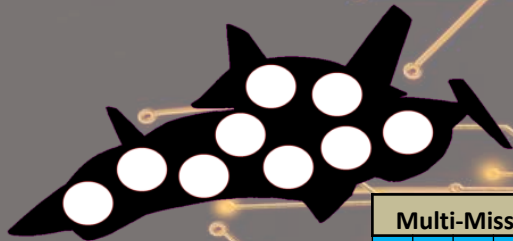
Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Officer	Battloid	7	5	2	6	3	4	1
Cost 51	Guardian	10	5	2	11	4	3	1
	Fighter	9	5	2	14	3	3	1

Special	
Battloid	Hands, HTH(All)
Guardian	Hands, HTH(BB, CB, Attack)
Fighter	Supersonic, Aircraft, Fast Mover

Pilot	Unit	TR	AR	SPD	PIL	GN	LDR	APs
Vet. Officer	Battloid	7	5	2	6	3	4	1
Cost 53	Guardian	10	5	2	11	4	3	1
	Fighter	9	5	2	14	3	3	1

Description	Type	RN	DM	Arc	Spec				Upgrade
Dual Particle Beam Cannons	PAR	4	8	LA / RA	Rapid Fire(x2)	Penetrating	Split Fire		
Head Laser	ENE	3	1	F	Anti-Missile				
Mini-Missile System	MIS	16	2	F	Ammo(4)	Anti-Missile	Rapid Fire(x2)	Volley(2)	
Recessed Long Range Missiles	MIS	52	9	F	Ammo(6)	Blast(4)	Volley(X)		
Medium Range Missiles	MIS	36	9	F	Ammo(3)	Volley(2)			1
MLOPS	MIS	12	3	F	Ammo(4)	Anti-Missile	Rapid Fire	Volley(8)	1
Short Range Missiles	MIS	24	6	F	Ammo(3)	Anti-Missile	Volley(4)		1
Gravity Bombs	MIS	*	12	F	Ammo(2)	Blast(5)	Fly Over	Volley(X)	2

Size: 40S



Unit #

Type: Spirit AI Fighter
Faction: EMF
Availability: Common

Specials: Aircraft, Flight, Supersonic
HTH: None

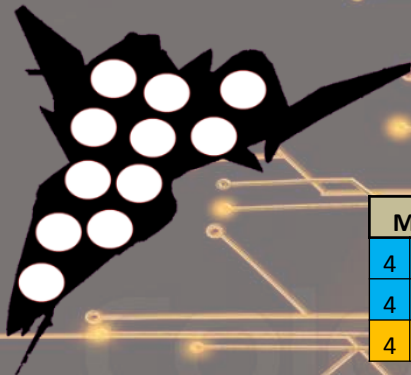
Multi-Missiles

4	4	4	4	4
4	4	4	4	4
4	4	4	4	4

Pilot	TR	AR	SPD	PIL	GN	Leadership	Action Points	Cost
AI	8	4	1	10	1	1	0	20

Description	Type	RN	DM	Arc	Spec		
30mm Autocannons	BAL	4	4	Rest.	Shot(3)	Strafe	
Multi-Missile Launcher							
Short Range Missiles	MIS	24	6	F	Ammo(10)	Anti-Missile	Volley(4)
Medium Range Missiles	MIS	36	9	F	Ammo(5)	Volley(4)	

Size: 40V



Unit #

Type: Wraith Advanced
AI Fighter
Faction: EMF
Availability: Specialist

Specials: Aircraft, Flight, Supersonic
HTH: None

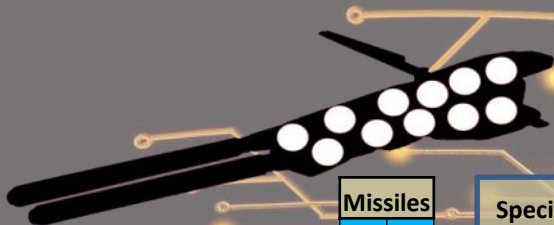
Multi-Missiles

4	4	4	4	4
4	4	4	4	4
4	4	4	4	4

Pilot	TR	AR	SPD	PIL	GN	Leadership	Action Points	Cost
AI	9	4	1	12	1	0	0	24

Description	Type	RN	DM	Arc	Spec		
Dual Beam Cannons	PAR	6	10	Rest.	Heavy(1)	Strafe	
Multi-Missile Launcher							
Short Range Missiles	MIS	24	6	F	Ammo(12)	Anti-Missile	Volley(4)
Medium Range Missiles	MIS	36	9	F	Ammo(6)	Volley(4)	

Size: 40V



Unit #

Type: Pike Space Fighter
Faction: EMF
Availability: Common

Missiles

X X

X X

X X

Specials: Aircraft, Flight, Space Only, Supersonic
HTH: None

Pilot	TR	AR	SPD	PIL	GN	Leadership	Action Points	Cost
Regular	9	5	2	11	2	2	0	21
Veteran	9	5	2	11	3	2	1	25

Description	Type	RN	DM	Arc	Spec		
Dual Heavy Particle Beams	PAR	10	10	Rest.	Heavy(2)		
Short Range Missiles	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(X)

Size: 40V



Unit #

Type: Eagle Eye Scout
Faction: EMF
Availability: Common

Specials: Aircraft, Flight, Supersonic, Missiles
Jamming Suite, Targeting Designator, Theater
Recon Suite
HTH: None

Theater Recon Suite: Provides a +2 bonus to the player's initiative rolls and allows the theft of an activation or prevention thereof without the need to roll for success once per turn. Also negates Crossfire and Back Strike modifiers on friendly units within 36 inches

Targeting Designator: Units with a Targeting Designator may spot for enemy units and allow them to ignore the typical -1 Target Roll modifier to using Indirect Fire

Missiles Jamming Suite: Unit can jam enemy missiles imposing a modifier of -4 to the Target Rolls for missile weapons fired at the unit carrying the Pod and -2 to modifier for all friendly units within 12 inches. Costs 2 Action Points

Pilot	TR	AR	SPD	PIL	GN	Leadership	Action Points	Cost
Veteran	8	3	0	8	3	2	1	44

Size: 50V



Missiles	
4	4
4	4
4	4

Unit #

Type: Experimental
Fighter
Faction: EMF
Availability: Limited

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Regular	Battloid	7	5	2	5	2	3	0	0
Cost 36	Guardian	8	5	2	9	3	2	0	0
	Fighter	9	5	2	11	2	2	0	0

Special	
Battloid	Hands, HTH(All)
Guardian	Hands, HTH(BB, CB, Attack)
Fighter	Supersonic, Aircraft, Fast Mover

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Veteran	Battloid	7	5	2	5	3	3	0	1
Cost 42	Guardian	9	5	2	9	4	2	0	1
	Fighter	9	5	2	11	3	2	0	1

Description	Type	RN	DM	Arc	Spec		
Experimental Rifle	BAL	4	5	RA	Rapid Fire(x3)	Heavy(1)	
Dual Head Lasers	ENE	3	2	F	Anti-Missile	Rapid Fire	
Fighter Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted	
Internally Mounted Missiles	MIS	24	6	F	Ammo(5)	Anti-Missile	Volley(4)

Size: 40S



Missiles	
4	4
4	4
4	4

Unit #

Type: Experimental
Fighter - Officer
Faction: EMF
Availability: Limited
Officer

Special	
Battloid	Hands, HTH(All)
Guardian	Hands, HTH(BB, CB, Attack)
Fighter	Supersonic, Aircraft, Fast Mover

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Officer	Battloid	7	5	2	5	3	4	1	1
Cost 48	Guardian	9	5	2	9	4	3	1	1
	Fighter	9	5	2	11	3	3	1	1

Pilot	Unit	TR	AR		SPD	PIL	GN	LDR	APs
Vet. Officer	Battloid	7	5	2	5	3	4	1	2
Cost 50	Guardian	9	5	2	9	4	3	1	2
	Fighter	9	5	2	11	3	3	1	2

Description	Type	RN	DM	Arc	Spec		
Experimental Rifle	BAL	4	5	RA	Rapid Fire(x3)	Heavy(1)	
Dual Head Lasers	ENE	3	2	F	Anti-Missile	Rapid Fire	
Fighter Nose Lasers	ENE	6	3	Rest.	Anti-Missile	Unrestricted	
Internally Mounted Missiles	MIS	24	6	F	Ammo(6)	Anti-Missile	Volley(4)

Size: 40S