


Predator Annihilator					
					
Speed	Front	Side	Rear	HP	Rating
10	10	8	6	6	2
Wargear	Twin Lascannons, 2x Lascannons, Smoke Launchers,				
Weapon		Range	RoF	AP	
Twin Lascannons		36"	3	15	
Lascannon		36"	1	15	
Notes					
Astartes	Whenever this tank would be pinned, roll a d10. On a 6+ ignore the pinning.				

Leman Russ BT					
					
Speed	Front	Side	Rear	HP	Rating
8	12	9	6	6	2
Wargear	Battle Cannon, Smoke Shells, Smoke Launchers, Lascannon				
Weapon		Range	RoF	AP	
Battle Cannon		36"	2	15	
Lascannon		36"	1	15	
Notes					
Lumbering Behemoth		This tank can fire without movement penalty if it moved less than half it's speed in the previous action			

Predator Destructor					
					
Speed	Front	Side	Rear	HP	Rating
10	10	8	6	6	2
Wargear		Heavy Autocannon, 2x Lascannons, Smoke Launchers			
Weapon		Range	RoF	AP	
Heavy Autocannon		36"	6	12	
Lascannon		36"	1	15	
Notes					
Astartes		Whenever this tank would be pinned, roll a d10. On a 6+, ignore the pinning.			

Leman Russ Vanquisher					
					
Speed	Front	Side	Rear	HP	Rating
8	12	9	6	6	2
Wargear	Vanquisher Cannon, Smoke Launchers, Lascannon				
Weapon		Range	RoF	AP	
Vanquisher Cannon		48"	2	17	
Lascannon		36"	1	15	
Notes					
Lumbering Behemoth		This tank can fire without movement penalty if it moved less than half it's speed in the previous action.			

Godhammer Land Raider



Speed	Front	Side	Rear	HP	Rating
8	12	12	12	8	4
Wargear	2x Twin Lascannons, Smoke Launchers				
Weapon		Range	RoF	AP	
Twin Lascannons		36"	3	15	
Notes					
Power of the Machine Spirit		This tank ignores the penalty for moving and shooting, and is never pinned.			

Ravager



Speed	Front	Side	Rear	HP	Rating
15	7	7	6	6	2
Wargear	3x Dark Lances				
Weapon		Range	RoF	AP	
Dark Lance		24"	3	16	
Notes					
Raiding Party		Before this tank makes its first action of the turn, it may make a move action for free.			
Night Shield		Enemy tanks targeting this vehicle suffer a -2 to hit it.			

Hammerhead





Speed	Front	Side	Rear	HP	Rating
10	11	8	6	6	2
Wargear	Railgun				
Weapon		Range	RoF	AP	
Railgun		48"	2	19	
Notes					
Advanced Sensor Suite		This tank ignores smoke markers for all purposes.			


Fire Prism





Speed	Front	Side	Rear	HP	Rating
12	10	8	6	6	2
Wargear	Prism Cannon				
Weapon		Range	RoF	AP	
Prism Cannon		48"	3	16	
Notes					
Battle Focus		When drawing initiative tokens, this tank instead draws two (if available) and picks one to keep, replacing the other.			

Tyrannofex					
					
Speed	Front	Side	Rear	HP	Rating
8	10	8	6	6	2
Wargear	Rupture Cannon				
Weapon		Range	RoF	AP	
Rupture Cannon		36"	2	15*	
Notes					
Rupture	If both of the Rupture Cannon's shots hit, the AP of both is treated as 17, and they get an additional +1 when rolling for critical damage.				


Looted Wagon						
						
Speed	Front	Side	Rear	HP	Rating	
*	*	*	*	*	*	
Wargear	*					
Weapon		Range	RoF	AP		
*		*	*	*		
Notes						
*Looted		A looted wagon uses the datacard for any other vehicle, but any notes/special rules are lost.				

Battlewagon					
					
Speed	Front	Side	Rear	HP	Rating
8	12	9	6	8	2
Wargear	Killkannon, Wrecking Ball				
Weapon		Range	RoF	AP	
Killkannon		24"	4	14	
Wrecking Ball		3"	6	14	
Notes					
Mobile Fortress		This vehicle does not suffer the penalty for moving and shooting.			

Armiger Warglaive						
						
Speed	Front	Side	Rear	HP	Rating	
12	10	8	6	6	2	
Wargear	Thermal Lance					
Weapon		Range		RoF	AP	
Prism Cannon		24"		3	16	
Notes						
Ion Shield		When this tank is hit, before rolling for armour saves, roll a dice. On an 8+ the hit is ignored.				

Doomsday Ark						
						
Speed	Front	Side	Rear	HP	Rating	
10	9	8	6	6	2	
Wargear	Doom Cannon, Living Metal					
Weapon		Range	RoF	AP		
Doom Cannon-low*		24"	3	15		
Doom Cannon-high*		48"	4	17		
Notes						
Doomsday Cannon		When firing normally, this tank uses the 'low' profile. However, when benefitting from aiming, it may use the high instead of the +2.				

Skyray Missile Gunship						
						
Speed	Front	Side	Rear	HP	Rating	
12	11	8	6	6	2	
Wargear	Skyray Missiles					
Weapon		Range	RoF	AP		
Skyray Missiles		48"	4	14		
Notes						
Guided munitions		This tank does not need LoS when shooting, however if it cannot see the target it gets the benefit of cover.				

Annihilation Barge							
							
		Speed	Front	Side	Rear	HP	Rating
		12	8	8	6	6	2
		Wargear	Tesla Destructor, Living Metal				
		Weapon		Range	RoF	AP	
Tesla Destructor		18"	8	12			
Notes							
Battle Focus		When drawing initiative tokens, this tank instead draws two (if available) and picks one to keep, replacing the other.					

Onager Dunecrawler						
						
Speed	Front	Side	Rear	HP	Rating	
8	9	9	8	6	2	
Wargear	Neutron Laser, Smoke Launchers					
Weapon		Range	RoF	AP		
Neutron Laser		36"	3	17		
Notes						
Emanatus Force Field		When this tank is hit, before rolling for armour saves, roll a dice. On an 8+ the hit is ignored.				