

Predator Annihilator



Speed	Front	Side	Rear	HP	Rating
10	10	8	6	6	2
Wargear	Twin Lascannons, 2x Lascannons, Smoke Launchers,				
Weapon		Range	RoF	AP	
Twin Lascannons		36"	3	15	
Lascannon		36"	1	15	
Notes					
Astartes	Whenever this tank would be pinned, roll a d10. On a 6+ ignore the pinning.				

Leman Russ BT



Speed	Front	Side	Rear	HP	Rating
8	12	9	6	6	2
Wargear	Battle Cannon, Smoke Shells, Smoke Launchers, Lascannon				
Weapon		Range	RoF	AP	
Battle Cannon		36"	2	15	
Lascannon		36"	1	15	
Notes					
Lumbering Behemoth	This tank can fire without movement penalty if it moved less than half it's speed in the previous action				

Predator Destructor



Speed	Front	Side	Rear	HP	Rating
10	10	8	6	6	2
Wargear	Heavy Autocannon, 2x Lascannons, Smoke Launchers				
Weapon		Range	RoF	AP	
Heavy Autocannon		36"	6	12	
Lascannon		36"	1	15	
Notes					
Astartes	Whenever this tank would be pinned, roll a d10. On a 6+, ignore the pinning.				

Leman Russ Vanquisher



Speed	Front	Side	Rear	HP	Rating
8	12	9	6	6	2
Wargear	Vanquisher Cannon, Smoke Launchers, Lascannon				
Weapon		Range	RoF	AP	
Vanquisher Cannon		48"	2	17	
Lascannon		36"	1	15	
Notes					
Lumbering Behemoth	This tank can fire without movement penalty if it moved less than half it's speed in the previous action.				

Godhammer Land Raider



Speed	Front	Side	Rear	HP	Rating
8	12	12	12	8	4
Wargear	2x Twin Lascannons, Smoke Launchers				
Weapon		Range	RoF	AP	
Twin Lascannons		36"	3	15	
Notes					
Power of the Machine Spirit	This tank ignores the penalty for moving and shooting, and is never pinned.				

Ravager



Speed	Front	Side	Rear	HP	Rating
15	7	7	6	6	2
Wargear	3x Dark Lances				
Weapon		Range	RoF	AP	
Dark Lance		24"	3	16	
Notes					
Raiding Party	Before this tank makes its first action of the turn, it may make a move action for free.				
Night Shield	Enemy tanks targeting this vehicle suffer a -2 to hit it.				

Hammerhead



Speed	Front	Side	Rear	HP	Rating
10	11	8	6	6	2
Wargear	Railgun				
Weapon		Range	RoF	AP	
Railgun		48"	2	19	
Notes					
Advanced Sensor Suite	This tank ignores smoke markers for all purposes.				

Fire Prism



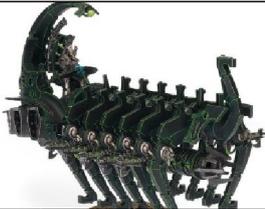
Speed	Front	Side	Rear	HP	Rating
12	10	8	6	6	2
Wargear	Prism Cannon				
Weapon		Range	RoF	AP	
Prism Cannon		48"	3	16	
Notes					
Battle Focus	When drawing initiative tokens, this tank instead draws two (if available) and picks one to keep, replacing the other.				

Tyrannofex						
						
Speed	Front	Side	Rear	HP	Rating	
8	10	8	6	6	2	
Wargear	Rupture Cannon					
Weapon		Range	RoF	AP		
Rupture Cannon		36"	2	15*		
Notes						
Rupture	If both of the Rupture Cannon's shots hit, the AP of both is treated as 17, and they get an additional +1 when rolling for critical damage.					

Looted Wagon						
						
Speed	Front	Side	Rear	HP	Rating	
*	*	*	*	*	*	
Wargear	*					
Weapon		Range	RoF	AP		
*		*	*	*		
Notes						
*Looted	A looted wagon uses the datacard for any other vehicle, but any notes/special rules are lost.					

Battlewagon						
						
Speed	Front	Side	Rear	HP	Rating	
8	12	9	6	8	2	
Wargear	Killkannon, Wrecking Ball					
Weapon		Range	RoF	AP		
Killkannon		24"	4	14		
Wrecking Ball		3"	6	14		
Notes						
Mobile Fortress	This vehicle does not suffer the penalty for moving and shooting.					

Armiger Warglaive						
						
Speed	Front	Side	Rear	HP	Rating	
12	10	8	6	6	2	
Wargear	Thermal Lance					
Weapon		Range	RoF	AP		
Prism Cannon		24"	3	16		
Notes						
Ion Shield	When this tank is hit, before rolling for armour saves, roll a dice. On an 8+ the hit is ignored.					

Doomsday Ark						
						
Speed	Front	Side	Rear	HP	Rating	
10	9	8	6	6	2	
Wargear	Doom Cannon, Living Metal					
Weapon		Range	RoF	AP		
Doom Cannon-low*		24"	3	15		
Doom Cannon-high*		48"	4	17		
Notes						
Doomsday Cannon	When firing normally, this tank uses the 'low' profile. However, when benefitting from aiming, it may use the high instead of the +2.					

Skyray Missile Gunship						
						
Speed	Front	Side	Rear	HP	Rating	
12	11	8	6	6	2	
Wargear	Skyray Missiles					
Weapon		Range	RoF	AP		
Skyray Missiles		48"	4	14		
Notes						
Guided munitions	This tank does not need LoS when shooting, however if it cannot see the target it gets the benefit of cover.					

Annihilation Barge						
						
Speed	Front	Side	Rear	HP	Rating	
12	8	8	6	6	2	
Wargear	Tesla Destructor, Living Metal					
Weapon		Range	RoF	AP		
Tesla Destructor		18"	8	12		
Notes						
Battle Focus	When drawing initiative tokens, this tank instead draws two (if available) and picks one to keep, replacing the other.					

Onager Dunecrawler						
						
Speed	Front	Side	Rear	HP	Rating	
8	9	9	8	6	2	
Wargear	Neutron Laser, Smoke Launchers					
Weapon		Range	RoF	AP		
Neutron Laser		36"	3	17		
Notes						
Emanatus Force Field	When this tank is hit, before rolling for armour saves, roll a dice. On an 8+ the hit is ignored.					