

To Hit/Cover Integration Proposal

Current		Cover Save (after modifiers)					
Ballistic Skill		None	6+	5+	4+	3+	2+
1		6	6, 2+	6, 3+	6, 4+	6, 5+	6, 6
2		5+	5+, 2+	5+, 3+	5+, 4+	5+, 5+	5+, 6
3		4+	4+, 2+	4+, 3+	4+, 4+	4+, 5+	4+, 6
4		3+	3+, 2+	3+, 3+	3+, 4+	3+, 5+	3+, 6
5		2+	2+, 2+	2+, 3+	2+, 4+	2+, 5+	2+, 6,
6		2+, 6	2+, 6, 2+	2+, 6, 3+	2+, 6, 4+	2+, 6, 5+	2+, 6, 6
7		2+, 5+	2+, 5+, 2+	2+, 5+, 3+	2+, 5+, 4+	2+, 5+, 5+	2+, 5+, 6
8		2+, 4+	2+, 4+, 2+	2+, 4+, 3+	2+, 4+, 4+	2+, 4+, 5+	2+, 4+, 6
9		2+, 3+	2+, 3+, 2+	2+, 3+, 3+	2+, 3+, 4+	2+, 3+, 5+	2+, 3+, 6
10		2+, 2+	2+, 2+, 2+	2+, 2+, 3+	2+, 2+, 4+	2+, 2+, 5+	2+, 2+, 6

Proposal		Cover Save (after modifiers)					
Ballistic Skill		None	6+	5+	4+	3+	2+
1		6	6, 2+	6, 3+	6, 4+	6, 5+	6, 6
2		5+	6	6, 2+	6, 3+	6, 4+	6, 5+
3		4+	5+	6	6, 2+	6, 3+	6, 4+
4		3+	4+	5+	6	6, 2+	6, 3+
5		2+	3+	4+	5+	6	6, 2+
6		2+, 6	2+	3+	4+	5+	6
7		2+, 5+	2+, 6	2+	3+	4+	5+
8		2+, 4+	2+, 5+	2+, 6	2+	3+	4+
9		2+, 3+	2+, 4+	2+, 5+	2+, 6	2+	3+
10		2+, 2+	2+, 3+	2+, 4+	2+, 5+	2+, 6	2+

To Hit/Cover Integration Proposal

Current Cover Save (after modifiers)

Ballistic Skill	None	6+	5+	4+	3+	2+
1	0.17	0.14	0.11	0.08	0.06	0.03
2	0.33	0.28	0.22	0.17	0.11	0.06
3	0.5	0.42	0.33	0.25	0.17	0.08
4	0.67	0.56	0.44	0.33	0.22	0.11
5	0.83	0.69	0.56	0.42	0.28	0.14
6	0.86	0.72	0.57	0.43	0.29	0.14
7	0.89	0.74	0.59	0.44	0.3	0.15
8	0.92	0.76	0.61	0.46	0.31	0.15
9	0.94	0.79	0.63	0.47	0.31	0.16
10	0.97	0.81	0.65	0.49	0.32	0.16

Proposal Cover Save (after modifiers)

Ballistic Skill	None	6+	5+	4+	3+	2+
1	0.17	0.14	0.11	0.08	0.06	0.03
2	0.33	0.17	0.14	0.11	0.08	0.06
3	0.5	0.33	0.17	0.14	0.11	0.08
4	0.67	0.5	0.33	0.17	0.14	0.11
5	0.83	0.67	0.5	0.33	0.17	0.14
6	0.86	0.83	0.67	0.5	0.33	0.17
7	0.89	0.86	0.83	0.67	0.5	0.33
8	0.92	0.89	0.86	0.83	0.67	0.5
9	0.94	0.92	0.89	0.86	0.83	0.67
10	0.97	0.94	0.92	0.89	0.86	0.83